

Hi, my name is

NICOLE LOPEZ

I am a **Visual & Interactive Designer** who aims to spread happiness through design ♥

Portfolio Site: www.nmlopez.design

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OBJECTIVE

I am an enthusiastic designer currently seeking a full-time position in the field of design. I am available to start at any time.

SKILLS & TOOLS

DESIGN

Adobe After Effects
Adobe Illustrator
Adobe InDesign
Adobe Photoshop
Figma
G Suite
Maxon Cinema 4D
Microsoft Office

PROGRAMMING

HTML
CSS
JavaScript

INTERESTS

App Design	Promotion Design
Branding	UI/UX Design
Interaction Design	Video Game UI
Motion Graphics	Web Design

LANGUAGES

Native English
Conversational Japanese

WORK EXPERIENCE

Playdots Inc. | New York, NY

May 2019 - Nov 2019 | Aug 2021 - Current

Marketing Design Contractor | Junior Marketing Designer

Assists the marketing team with ideating, creating, and animating top performing advertisements and other promotional materials for the mobile game application Two Dots.

EDUCATION

Rochester Institute of Technology | Rochester, NY

Aug 2016 - May 2021

New Media Design BFA | **GPA:** 3.79 / 4.0, Dean's List 7 semesters

Modern Language Japanese Minor

Game Design Minor

PROJECTS

Untamed Zine | Remote

Jan 2021 - April 2021

Graphic Designer / Moderator

Designed the logo, animated and produced promotional materials, and assisted in the moderating of 43 other content contributors for Untamed, a Final Fantasy XIV fanzine that boasts over 150 pages and sold over 550 preorder copies.

ACTIVITIES

RIT Game Symphony Orchestra | Rochester, NY

Sep 2018 - May 2020 | Aug 2020 - May 2021

Public Relations Officer | Vice President

Managed club social media accounts, planned fundraising activities, and led a team of over 10 designers in creating merchandise, posters, and concert programs for events. | Managed scheduling, reservations, assisted the president with their duties, and assumed the duties of other absent executive board members.

Interactive Games & Media Dept. | Rochester, NY

Aug 2017 - Dec 2018

Student Ambassador

Represented and promoted majors offered by RIT's Interactive Games and Media (IGM) Department by giving tours, participating on student panels, and hosting events for IGM students on campus.